Instructions for Moderators

1. Click the following link (you would need a Firefox, Chrome or Opera browser):
   https://play.games4sustainability.com/

2. Click the „**Moderator**" button:
   Click "register" to create a moderator's account.

3. Fill in the missing data and click "Register". Remember your login and password.

4. Log into the moderator panel, using the login and password you've just generated.

5. In the tab „**Manage games**", click „**Create new game**":

6. Create a game:

   Select a game you want to create.
   Select a language.
   Select the number of players.
   Select the options and click „**Create game**".

7. A window "**Choose settings template**" opens, from which we choose "**New Shores Erasmus+**".

8. You will see the game settings window with the list of players.
   Here you can change the advanced settings, but we don't' recommend it. The game is well calibrated.
   In the panel "**Players**", you can see exactly the same number of players that you have decided on while creating your game.
   If you run a face-to-face workshop, we recommend disabling the **chat** option. Direct communication would work better here.
   For each player, the system generates a login and password that have to be used to enter the game.
   When you're ready, and all players get their logins, click „**Back to games view**"

9. Ask players to go to the following website https://play.games4sustainability.com/ and log into their "**Player**" accounts. They have to use the logins and passwords that were generated by the system.

10. After clicking „**Back to games view**", you should see your new games' window in the tab „**Manage games**":

11. Click „**Manage**" to move to the game mode, and click „**Players**". The logged players will be marked green.

12. When all players are logged in, click „Start survey." The pre-game questionnaire will be displayed on the players' screens.

13. When a player finishes answering the questions, this symbol will appear next to their name. Wait until everyone finishes the survey and then click "**close**".

14. Now you can start the game by simply clicking the "**Start**" in the top panel.

15. Gameplay

       Pauza
       Move to the next phase
       Restart the game
       Finish the game
       Game settings

16. The game finishes automatically after 10 rounds. However, if you have less time, you can end it anytime you want. In order to so, click the button "**Finish**".

17. The "**Final report**" will appear, which displays the individual players scores as well as the changes that affected the island.

18. Open the tab "**Island**" and pay special attention to the "**Compare the island before and after the game**".

19. When clicked, it will display two pictures - the one on the left side shows the state of the island before the game, the one on the other side - the state after the game.Use the pictures during the debriefing session to draw the players' attention to the impact they have on the natural environment.

20. After the discussion, click "**Start surveys**" and give the players time to fill them out.

21. When everybody is ready, you can redirect the players to the e-learning platform by clicking "**Redirect players**".

22. In order to return the "**Manage games**" panel, click the menu icon in the left top corner and choose "**back to games view**".
Here you can see that your game already has the finished status. You have the possibility to archive this game, by clicking the "**Archive**" button.

23. Log out when you finish using the moderator panel.